

MINOR IN ANTHROPOLOGY

With courses from ethnography, to prehistoric art, to filmmaking and primate behavior, an anthropology minor complements studies in almost any field. Students benefitting from the minor include those majoring in the Health Sciences; Business; Cinema; Classics; Communications; History; Humanities and Liberal Studies; International Relations; Journalism; Broadcast and Electronic Communications; Women and Gender Studies; Sexuality Studies; Sociology; Social Work and majors in the College of Ethnic Studies.

After completing the 9 units of core requirements, students can tailor the minor to their specific interests. We encourage you to consult with our advisors who can guide you in selecting theory (3 units) and elective courses (6 units) that provide the best training for your professional goals.

Program Learning Outcomes

1. Scope of Anthropology: Demonstrate a comparative understanding of human diversity across time and space (All courses, including electives, must contribute to this learning outcome).
2. Theory: To apply anthropological perspectives to questions about human experience, behavior, physiology, or material culture and to assess how anthropological perspectives have changed over the history of the field (Area 1 of the minor)

Anthropology Minor – 18 units

A minimum of 6 upper-division units are required to complete the minor.

All coursework used to satisfy the requirements of the minor must be completed with a minimum grade point average of 2.0.

Core Requirements (9 units)

Code	Title	Units
ANTH 100	Introduction to Biological Anthropology	3
ANTH 110	Introduction to Archaeology	3
ANTH 120	Introduction to Social and Cultural Anthropology	3

Theory Requirement (3 units)

Code	Title	Units
Select one:		
ANTH 300	Foundations of Anthropology: History	3
ANTH 301	Foundations of Archaeology	3
ANTH 302	Foundations of Human Variation	3
ANTH 303	Foundations of Visual Anthropology	3

Anthropology Electives (6 units)

Select additional upper-division courses with the ANTH prefix.