ENGINEERING

College of Science and Engineering
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Graduate Coordinator: Cheng Chen (Structural/Earthquake Engineering)

Mission and Goal
The mission of the School of Engineering is to educate students from a diverse and multicultural population to become productive members of the engineering profession and society at large. Educational objectives in support of this mission depend upon the major program, and are stated below in the description of each program.

Program Scope
The School of Engineering offers Bachelor of Science programs in Civil, Computer, Electrical, and Mechanical Engineering, as well as a minor program in each discipline. Descriptions of the four major and minor programs follow this general introduction.

Civil engineering is concerned with the building of civil and environmental facilities, which are essential for the commerce of our society. Civil engineers design and construct bridges, buildings, wastewater treatment plants, water supply facilities, hazardous waste facilities, and transportation systems. The program at San Francisco State University provides a broad and practical education which prepares students for civil engineering employment and (for those who qualify) for graduate study.

Computer engineering combines electrical engineering and computer science and deals with the design and application of computer systems. These computer systems can range from super computers to tiny microprocessors that are embedded in all kinds of apparatus such as automobiles, appliances, cellular phones, medical devices, office equipment, etc. The computer engineering program teaches students about computer hardware, software, integration, interfacing and applications with a strong emphasis on analysis and design. Hence, students pursuing a computer engineering degree must have a solid foundation in mathematics and physical sciences. Students develop problem-solving and decision-making skills as well as an appreciation for the impact of technology in society. Graduates of the program can seek employment immediately, or can continue studies for an advanced degree in computer engineering, computer science, electrical engineering, or other areas such as business, law, or medicine.

Electrical engineering is the profession that deals with the design and analysis of electrical and electronic devices and systems. This branch of engineering covers many diverse areas, including electrical power generation and distribution, the design and fabrication of electronic semiconductor devices, and the creation of components and systems for consumer, medical, telecommunications and many other applications. Graduates with a B.S. in Electrical Engineering have a number of options available to them. They may engage in the analysis, modeling, simulation, design, testing, manufacturing, or field services of electrical, electronic, or magnetic equipment. Persons interested in research, development, or college-level teaching may return to universities for advanced degrees in a specified area of electrical engineering.

Mechanical engineering is the field responsible for the design of machines and devices used throughout society. Industries involved in the generation of electricity; in petroleum production; and in the design and manufacture of electronics, aircraft, automobiles, consumer and industrial products typically employ large numbers of mechanical engineers. Mechanical engineers are also employed by companies involved in automated manufacturing as well as robotics and control. The program at San Francisco State University prepares the student to enter into professional employment directly after graduation in addition to providing the needed foundation for graduate study.

Recognizing the value to certain students majoring in science broadening their education to include applications of their backgrounds in science to real-world physical systems, four minors in engineering are offered.

The master’s program includes primary curricular areas of specialization in civil/structural, electrical/computer, and mechanical/energy engineering from which the student may choose his/her program of study upon advisement. The objectives of the program are to provide students with the advanced engineering education necessary for solving complex problems in engineering practice and to provide opportunities for updating and upgrading the skills of practicing engineers. These objectives are accomplished by a flexible program to meet individual student needs.

Career Outlook
Graduates with a B.S. in Civil Engineering may engage in the design and construction of buildings, bridges, roads, dams, water supply facilities, and environmental facilities for treating wastewater and hazardous wastes. Civil engineers find employment with industrial firms, government agencies, utilities, and public works departments, as well as engineering firms which consult for these enterprises. After gaining practical experience, some civil engineers form their own consulting firms.

Graduates with a B.S. in Computer Engineering may engage in the design, integration, interfacing, and application of computer hardware and software. Computer engineering is the fastest growing engineering profession, and it impacts all aspects of our lives. Since computers are everywhere, from super computers to embedded microprocessors, computer engineers are needed in design, development, testing, marketing, and technical support of a wide variety of industries. Examples of major industries that employ computer engineers include computers, semiconductors, instrumentation, communications, networks, medical equipment and manufacturing.

Graduates with a B.S. in Electrical Engineering may engage in the analysis, modeling, simulation, design, testing, manufacturing, or field services of electrical, electronic, or magnetic equipment. They may also engage in the operation and maintenance of facilities for electrical power generation or telecommunication. High technology companies employ electrical engineers in the fields of electronic and computer manufacturing, as well as in power generation and communications.

Graduates with a B.S. in Mechanical Engineering may immediately engage in the design, analysis, testing, production, and maintenance of machines and mechanical systems. Most industries, including aerospace, electronics, manufacturing, automotive, chemical, power generation,
agriculture, food processing, textile, and mining, employ mechanical engineers.

Engineers interested in research, development, or college-level teaching return to college for an M.S. or Ph.D. in their specified field. Engineers interested in management and business aspects may return to college for a Master of Business Administration.

Professors

Associate Professor
C. Chen, A. Cheng, E. Enssani, H. Jiang, K. Teh

Assistant Professors
M. Azadi, Z. Jiang, J. Wong, J. Ye, X. Zhang

Majors
- Bachelor of Science in Civil Engineering (bulletin.sfsu.edu/colleges/science-engineering/engineering/bs-civil-engineering)
- Bachelor of Science in Computer Engineering (bulletin.sfsu.edu/colleges/science-engineering/engineering/bs-computer-engineering)
- Bachelor of Science in Electrical Engineering (bulletin.sfsu.edu/colleges/science-engineering/engineering/bs-electrical-engineering)
- Bachelor of Science in Mechanical Engineering (bulletin.sfsu.edu/colleges/science-engineering/engineering/bs-mechanical-engineering)

Minors
- Minor in Civil Engineering (bulletin.sfsu.edu/colleges/science-engineering/engineering/minor-civil-engineering)
- Minor in Computer Engineering (bulletin.sfsu.edu/colleges/science-engineering/engineering/minor-computer-engineering)
- Minor in Electrical Engineering (bulletin.sfsu.edu/colleges/science-engineering/engineering/minor-electrical-engineering)
- Minor in Mechanical Engineering (bulletin.sfsu.edu/colleges/science-engineering/engineering/minor-mechanical-engineering)

Masters
- Master of Science in Engineering: Concentration in Structural/Earthquakes (bulletin.sfsu.edu/colleges/science-engineering/engineering/ms-engineering-concentration-structural-earthquakes)
- Master of Science in Engineering: Concentration in Embedded Electrical and Computer Systems (bulletin.sfsu.edu/colleges/science-engineering/engineering/ms-engineering-concentration-embedded-electrical-computer-systems)
- Master of Science in Engineering: Concentration in Energy Systems (bulletin.sfsu.edu/colleges/science-engineering/engineering/ms-engineering-concentration-energy-systems)
- Master of Science in Engineering: Concentration in Embedded Electrical and Computer Systems (bulletin.sfsu.edu/colleges/science-engineering/engineering/ms-engineering-concentration-embedded-electrical-computer-systems)

ENGR 100 Introduction to Engineering (Unit: 1)
Prerequisites: High school algebra and trigonometry.

Description of the major engineering fields and their subfields. Day to day activities of engineers. Engineering professionalism, ethics, communication skills, lifelong learning and career planning. Survival skills. Safety issues and School of Engineering policies. (Plus-minus letter grade only)

ENGR 101 Engineering Graphics (Unit: 1)
Prerequisite: ENGR 100* (may be taken concurrently).


ENGR 102 Statics (Units: 3)
Prerequisites: MATH 227* and PHYS 220* or equivalents.

Vector treatment of force systems acting on particles and rigid bodies. Centroids and moments of inertia. Trusses, machines, fluid statics, shear and moment diagrams for beams, and friction. Applications to structural and mechanical problems. (Plus-minus letter grade only)

ENGR 103 Introduction to Computers (Unit: 1)
Prerequisite: MATH 226* or equivalent.

Introductory course on programming using a high-level language. Use of algorithms. Program organization, formulation, and solution of engineering problems. Laboratory. (Plus-minus letter grade only)

ENGR 121 Gateway to Computer Engineering (Unit: 1)
Prerequisites: High school algebra and trigonometry.

Hands-on introduction to embedded computer systems. Basic laboratory instrumentation, electronic circuit assembly, measurement, and testing. Introduction to hardware and software of robots. Activity. (Plus-minus letter grade only)

ENGR 200 Materials of Engineering (Units: 3)
Prerequisite: CHEM 115 or CHEM 180.

Application of basic principles of physics and chemistry to engineering materials; their structures and properties and the means by which these materials can be made of better service to all fields of engineering. Classwork, 2 units; laboratory, 1 unit. (Plus-minus letter grade only)

ENGR 201 Dynamics (Units: 3)
Prerequisite: ENGR 102.

Vector treatment of kinematics and kinetics of particles, systems of particles and rigid bodies. Methods of work, energy, impulse, and momentum. Vibrations and time response. Applications to one- and two-dimensional engineering problems. (Plus-minus letter grade only)

ENGR 203 Materials of Electrical and Electronic Engineering (Units: 3)
Prerequisite: CHEM 115 or CHEM 180.

Application of basic principles of physics and chemistry to electrical and electronic engineering materials. Conductors, insulators, and semiconductors; electrical conductors; mechanical properties of conductors; manufacturing conductors; electrochemistry; electrical insulators; plastics; magnetic materials; superconductors and optical fibers. (Plus-minus letter grade only)
ENGR 204 Engineering Mechanics (Units: 3)
Prerequisites: MATH 227, PHYS 220.


ENGR 205 Electric Circuits (Units: 3)
Prerequisites: PHYS 230 and MATH 245; MATH 245 may be taken concurrently.

Circuit analysis, modeling, equivalence, circuit theorems. PSpice simulation. Ideal transformers and operational amplifiers. Transient response of 1st-order circuits. AC response, phasor analysis, impedance, power. (Plus-minus letter grade only)

ENGR 206 Circuits and Instrumentation Laboratory (Unit: 1)
Prerequisite: ENGR 205 (may be taken concurrently).

Electrical measurements and laboratory instrumentation. Verification of circuit laws and theorems. Operational amplifier circuits. AC steady-state behavior and frequency response. Transient characteristics of first-order circuits. Introduction to PSpice. Extra fee required. (Plus-minus letter grade only)

ENGR 212 Introduction to Unix and Linux for Engineers (Units: 2)
Prerequisite: Priority enrollment for computer engineering students. Other students may enroll on a space available basis by consent of instructor.

Introduction to software development and program development in the Unix/Linux environment. File system organization and management, editors, utilities, network environment, pattern and file searching, command line interface, scripting languages. Classwork, 1 unit; laboratory, 1 unit. (Plus-minus letter grade only)

ENGR 213 Introduction to C Programming for Engineers (Units: 3)
Prerequisite: MATH 226 with a grade of C- or better.

Introduction to C programming; defining and analyzing problems; design of algorithms; implementation, testing, debugging, maintenance and documentation of programs; coverage of basic algorithms, programming concepts and data types; C programming of microcontrollers. (Plus-minus letter grade only)

ENGR 235 Surveying (Units: 3)
Prerequisites: ENGR 100 and MATH 226.

Surveying: distance, elevation, and direction measurements; traverse analysis; contours; topography; areas calculations. Introduction to GPS and GIS. The US public lands system. Class work, 2 units; laboratory, 1 unit. (Plus-minus letter grade only)

ENGR 271 Introduction to MATLAB (Unit: 1)
Prerequisites: Restricted to upper-division standing; MATH 226* or equivalent.

Basic introduction to MATLAB language: array manipulations; control-flow; script and function files; simple 2-D plotting and editing; Simulink; graphical user interface. (Plus-minus letter grade only)

ENGR 272 Engineering Project Management (Unit: 1)
Prerequisites: Restricted to Engineering students with sophomore standing or above.

An introduction to various concepts and tools associated with engineering project management. (Plus-minus letter grade only)

ENGR 290 Modular Elective (Unit: 1)
Prerequisite: Restricted to Engineering students with sophomore standing or above.

Topic to be specified in Class Schedule. May be repeated for a total of 3 units when topics vary. (Plus-minus letter grade only)

Course Attributes:
• Generic Course

ENGR 291 Introduction to Creo Parametric (Unit: 1)
Prerequisites: Restricted to Engineering students with sophomore standing or above.

Introduction to 3D modeling using Creo Parametric. Fundamental concepts and user interface. Selection and editing of geometry, features, and models. (Plus-minus letter grade only)

ENGR 292 Introduction to Solid Works - Level I (Unit: 1)
Prerequisite: Restricted to Engineering students with sophomore standing or above.

Introduction to fundamentals of 3D modeling in SolidWorks. Focus on file management, templates, sketching, and modeling techniques, and producing manufacturing drawings. (Plus-minus letter grade only)

ENGR 294 Introduction to Microcontrollers (Unit: 1)
Prerequisite: Restricted to Engineering students with sophomore standing or above.

Introduction to the operating principles of microcontrollers. Programming of microcontrollers to read sensor inputs and produce control outputs. Hands-on applications involving actuators, peripherals, and electromechanical circuits. (Plus-minus letter grade only)

ENGR 295 Design Methodology (Unit: 1)
Prerequisite: Restricted to Engineering students with sophomore standing or above.

Systematic methods for the design of engineering systems. Strategies to resolve technical and non-technical issues in engineering design. (Plus-minus letter grade only)

ENGR 300 Engineering Experimentation (Units: 3)
Prerequisites: ENGR 200 or ENGR 206, ENGR 205, ENG 214 with grade of C- or better.


This course is first in a series of courses (ENGR 300, ENGR 301 or ENGR 302, ENGR 696, and ENGR 697GW) that when completed with a C or better will culminate in the satisfaction of the University Written Eng Proficiency/GWAR if taken Fall 2009 or later.
ENGR 301 Microelectronics Laboratory (Unit: 1)
Prerequisites: ENGR 300 and ENGR 353 (may be taken concurrently).
Measurement techniques, device characterization, experimental verification, and PSpice simulation. 2nd-order transient and frequency responses. Characterization of diodes, BJTs, and FETs. Diode circuits, transistor amplifiers, simple logic gates. Laboratory. Extra fee required. This course is second in a series of courses (ENGR 300, ENGR 301 or ENGR 302, ENGR 696, and ENGR 697GW) that when completed with a C or better will culminate in the satisfaction of the University Written English Proficiency/GWAR if taken Fall 2009 or later. (Plus-minus ABC/NC grading only)

ENGR 302 Experimental Analysis (Unit: 1)
Prerequisites: ENGR 300, ENGR 304 (may be taken concurrently), and ENGR 309.
Experimental investigation and analysis of engineering systems: structural elements, fluid devices, and thermal systems. Use of computers for data acquisition. Laboratory. Extra fee required. This course is second in a series of courses (ENGR 300, ENGR 301 or ENGR 302, ENGR 696, and ENGR 697GW) that when completed with a C or better will culminate in the satisfaction of the University Written English Proficiency/GWAR if taken Fall 2009 or later. (Plus-minus ABC/NC grading only)

ENGR 303 Engineering Thermodynamics (Units: 3)
Prerequisite: PHYS 240.
Application of thermodynamics to a variety of energy exchanging devices; properties of the pure substance, ideal gases, and mixtures; power and refrigeration cycles. (Plus-minus letter grade only)

ENGR 304 Mechanics of Fluids (Units: 3)
Prerequisites: ENGR 201 and ENGR 206.
Statics and dynamics of incompressible fluids, dimensional analysis, and similitude; fluid friction, laminar, and turbulent flow in pipes; forces on submerged structures; fluid measurements. (Plus-minus letter grade only)

ENGR 305 Linear Systems Analysis (Units: 3)
Prerequisites: MATH 245 and ENGR 205 with a grade of C- or better.
Signal and linear system analysis in the time and frequency domains. System response to continuous and discontinuous signals. Convolution. Fourier series, Fourier transform and Laplace transform. State-space methods. (Plus-minus letter grade only)

ENGR 306 Electromechanical Systems (Units: 3)
Prerequisite: ENGR 205 with a grade of C- or better.
Electromechanical energy conversion. Operating characteristics of transformers; DC and AC rotating machines; speed, torque, and profile control. Motion control system using stepper motors. System design, specifications, and simulation. (Plus-minus letter grade only)

ENGR 309 Mechanics of Solids (Units: 3)
Prerequisites: ENGR 102 and ENGR 200 (may be taken concurrently).

ENGR 315 Systems Analysis Lab (Unit: 1)
Prerequisite: ENGR 305 (may be taken concurrently).

ENGR 323 Structural Analysis (Units: 3)
Prerequisite: Restricted to upper division civil engineering majors and minors. ENGR 309.
Structural engineering, including standards and codes. Determination of loads, discussion of load path. Analysis of statically determined structures. Forces within statically indeterminate structures. Structural analysis software. Classwork, 2 units; laboratory, 1 unit. (Plus-minus letter grade only)

ENGR 350 Introduction to Engineering Electromagnetics (Units: 3)
Prerequisites: MATH 245 and PHYS 240 with grades of C- or better.

ENGR 353 Microelectronics (Units: 3)
Prerequisites: ENGR 205 and ENGR 206 with grades of C- or better.
PN Diodes, BJTs, and MOSFETs. Semiconductor device basics, characteristics and models. Diode applications. Transistor biasing, basic amplifier configurations, and basic logic circuits. PSpice simulation. (Plus-minus letter grade only)

ENGR 355 Digital Design (Units: 3)
Prerequisite: ENGR 205 with a grade of C- or better.
Number systems. Design of combinational and sequential circuits. Logic simplification. Digital functional units such as adders, decoders, multiplexers, registers, and counters. State-machine design. Storage and programmable devices. Register transfer level.

ENGR 356 Digital Design Laboratory (Unit: 1)
Prerequisite: ENGR 356 (may be taken concurrently).
Circuit construction and trouble shooting techniques. EDA tools and simulation. Combinational and sequential circuits. Semiconductor memory. Extra fee required. (Plus-minus letter grade only)

ENGR 357 Digital Design Laboratory (Unit: 1)
Prerequisite: ENGR 356 (may be taken concurrently).
Circuit construction and trouble shooting techniques. EDA tools and simulation. Combinational and sequential circuits. Semiconductor memory. Extra fee required. (Plus-minus letter grade only)

Integration of stress analysis and failure theories with knowledge of materials and manufacturing processes in machine design. Classwork, 2 units; laboratory, 1 unit. (Plus-minus letter grade only)

ENGR 378 Digital Systems Design (Units: 3)
Prerequisite: ENGR 356 with a grade of C- or better.
CMOS digital circuits and their electrical properties. Logic circuit design with functional units. Algorithmic sequential machine design. Design with programmable logic devices. Hardware description and simulation language. Classwork, 2 units; laboratory, 1 unit. (Plus-minus letter grade only)

ENGR 410 Process Instrumentation and Control (Units: 3)
Prerequisites: ENGR 300 and ENGR 305.
ENGR 411 Instrumentation and Process Control Laboratory (Unit: 1)
Prerequisite: ENGR 410 (may be taken concurrently).

Instrumentation for measurement of flow, temperature, level and pressure. Experiments on level, flow, and temperature control. P, PI, PID, and programmable logic controllers. (Plus-minus letter grade only)

ENGR 415 Mechatronics (Units: 3)
Prerequisite: ENGR 305.

Basics of a multidisciplinary field that combines electronics, mechanical design and simulation, and control systems. Simulation and design of systems with sensors, controllers and actuators. System elements including common sensors, actuators and various electronic controllers. (Plus-minus letter grade only)

ENGR 416 Mechatronics Lab (Unit: 1)
Prerequisite: ENGR 415 (may be taken concurrently).

Experiments connected with mechatronics concepts. Programming microcontrollers, PLCs, computer-based controllers and their selection for mechatronic systems. Sensor and actuator experiments. Mechatronics project. (Plus-minus letter grade only)

ENGR 425 Reinforced Concrete Structures (Units: 3)
Prerequisite: ENGR 323 (may be taken concurrently).

Design of reinforced concrete structural systems. Elements of systems including beams, slabs, columns, connections. Ultimate strength approach to safety and serviceability; bending, shear, and axial loads. (Plus-minus letter grade only)

ENGR 426 Steel Structures (Units: 3)
Prerequisite: ENGR 323 (may be taken concurrently).

Design of steel structures, members, and connections. Effects of loads causing flexure, shear and axial force, and their combinations on design choices. Steels and sections used in structural design. Use of design specifications. (Plus-minus letter grade only)

ENGR 427 Wood Structures (Units: 3)
Prerequisite: ENGR 323 (may be taken concurrently).

Design of wood structures. Design procedures and specifications of the wood structural members subjected to tension, compression, flexure, and combined bending with axial forces. Design building codes and seismic provisions of wood structures. (Plus-minus letter grade only)

ENGR 429 Construction Management (Units: 3)
Prerequisite: ENGR 235.

Construction engineering and management; professional practice and ethics; bidding and contracting; planning and scheduling, network diagrams, scheduling computations, resource management, computer applications; cost estimating; construction safety. (Plus-minus letter grade only)

ENGR 430 Soil Mechanics (Units: 3)
Prerequisite: ENGR 309.

Soil as an engineering material with emphasis on identification, physical and mechanical properties. Evaluation of water flow through soil, settlement, soil strength, earth pressure, pile pullout capacity, and basic slope stability. Laboratory-based term project. Classwork, 2 units; laboratory, 1 unit. (Plus-minus letter grade only)

ENGR 431 Foundation Engineering (Units: 3)
Prerequisite: ENGR 430.

Settlement of structures on deep and shallow foundations. Evaluation of undrained and drained soil strength. Analysis and design of gravity, cantilever and anchored walls. Ultimate capacity of deep and shallow foundations. (Plus-minus letter grade only)

ENGR 432 Finite Element Methods in Structural and Continuum Mechanics (Units: 3)
Prerequisite: ENGR 309.

Fundamental concepts of the finite element method for one- and two-dimensional elements. Applications in the areas of structural analysis, plane stress and plane strain, and two-dimensional groundwater flow. Computer implementation of finite element techniques. (Plus-minus letter grade only)

ENGR 433 Principles of Environmental Engineering (Units: 3)
Prerequisites: CHEM 115 or CHEM 180; and ENGR 304 (may be taken concurrently).

Fundamentals of environmental engineering: water quality, water chemistry, water treatment, air quality, and solid waste management. (Plus-minus letter grade only)

ENGR 434 Principles of Environmental Engineering Design (Units: 3)
Prerequisite: CHEM 115 or CHEM 180.

Design concepts for environmental engineering systems relating to municipal and industrial wastewater treatment, disposal, and reuse. (Plus-minus letter grade only)

ENGR 435 Environmental Engineering Design (Units: 3)
Prerequisite: CHEM 115 or CHEM 180.

Design concepts for environmental engineering systems relating to municipal and industrial wastewater treatment, disposal, and reuse. (Plus-minus letter grade only)

ENGR 436 Transportation Engineering (Units: 3)
Prerequisites: ENGR 235 and ENGR 430 (may be taken concurrently).

Principles, theories, and practice of transportation planning and design. (Plus-minus letter grade only)

ENGR 437 Water and Energy Recovery from Liquid and Solid Waste (Units: 3)
Prerequisite: CHEM 115 or CHEM 180.

Definitions, liquid waste (wastewater, sludge), solid waste, physical processes, chemical processes, biological (aerobic, anaerobic) processes, chemical reaction kinetics, biological reaction kinetics, fundamentals of process design, conservation of mass, conservation of energy, oxidation-reduction reactions, energy content of organic matter natural processes. (Plus/Minus Letter grade only)

ENGR 438 Construction Engineering (Units: 3)
Prerequisites: ENGR 309 and ENGR 430 (may be taken concurrently).

Topics in construction engineering: construction methods and equipment, excavating, loading, hauling, and finishing; production of construction materials; compressed air and water systems; concrete form design; quality control. (Plus-minus letter grade only)

ENGR 441 Fundamentals of Composite Materials (Units: 3)
Prerequisites: Major or minor; MATH 245 and ENGR 309.

ENGR 442 Operational Amplifier Systems Design (Units: 3)
Prerequisite: ENGR 305 with a grade of C- or better.


ENGR 445 Analog Integrated Circuit Design (Units: 4)
Prerequisites: ENGR 301 and ENGR 353 with grades of C- or better.

Integrated circuit technology, transistor characteristics and models. Analysis and design of monolithic op amps. Frequency response, negative feedback, stability, PSpice simulation. Classwork, 3 units; laboratory, 1 unit. Extra fee required. (Plus-minus letter grade only)

ENGR 446 Control Systems Laboratory (Unit: 1)
Prerequisite: ENGR 447 (may be taken concurrently).

Simulation and modeling of control systems using Matlab and Simulink. Control experiments using servomotors and industrial emulators. Control project. Laboratory. (Plus-minus letter grade only)

ENGR 447 Control Systems (Units: 3)
Prerequisite: ENGR 305 with a grade of C- or better.


ENGR 448 Electrical Power Systems (Units: 3)
Prerequisite: ENGR 306 with a grade of C- or better.

Operating characteristics of transmission lines, transformers, and machines. Symmetrical component theory and sequence network method. Use commercial programs to conduct load flow study, short circuit analysis, and economic dispatch problems. State estimation, unit commitment, and system transient and stability issues. (Plus-minus letter grade only)

ENGR 449 Communication Systems (Units: 3)
Prerequisite: ENGR 305 with a grade of C- or better.

Review of linear systems. Amplitude (AM), frequency (FM), and phase (PM) modulation systems. Transmitter and receiver design. Frequency and time-domain multiplexing. Digital modulation techniques: line coding, pulse shaping, channel equalization techniques. Error correcting techniques.

ENGR 450 Digital Signal Processing (Units: 4)
Prerequisites: ENGR 305 and either ENGR 213, CSC 210 or ENGR 290 (Matlab), all with grades of C- or better.


ENGR 451 Digital Signal Processing (Units: 4)
Prerequisites: ENGR 301, ENGR 353, and ENGR 356 with grades of C- or better.

Integrated circuit technology, transistor characteristics and models. MOS and bipolar logic families, noise margins, speed, power, fanout, interfacing, PSpice simulation. Regenerative circuits and memories. Classwork, 3 units; laboratory, 1 unit. Extra fee required. (Plus-minus letter grade only)

ENGR 454 Application Specific Integrated Circuit Design (Units: 4)
Prerequisite: ENGR 356* with a grade of C- or better.

Concepts and methodologies established for design and automated ASIC implementation of complex digital designs. Design at the system level using hardware description language. Implementing design in hardware using the ASIC design flow. Standard cell ASIC design flow involving steps of automated logic synthesis and optimization to gate-level, and layout generation using automated placement and routing. Lecture, 3 units; laboratory, 1 unit.

ENGR 455 Power Electronics (Units: 4)
Prerequisites: ENGR 301, ENGR 305, ENGR 306, and ENGR 353, all with grades of C- or better.

Power device characteristics. Circuit and component design and analysis concepts. Uncontrolled and phase controlled rectifier circuits. DC to DC converters. Switching DC power supply. Pulse width modulation. DC to AC inverter. Utility interface and harmonic issues. Classwork, 3 units; laboratory, 1 unit. Extra fee required.

ENGR 456 Computer Systems (Units: 3)
Prerequisites: ENGR 356 and either ENGR 213 or CSC 210, all with grades of C- or better.


ENGR 457 Computer Systems (Units: 3)
Prerequisite: ENGR 306 with a grade of C or better.

Introduction to electric power industry; electric circuit and electric power; transmission lines; transformers; synchronous generators; photo voltaic systems; wind power systems; smart grid. (Plus-minus letter grade only)

ENGR 461 Mechanical and Structural Vibrations (Units: 3)
Prerequisites: ENGR 201, ENGR 309, and MATH 245.

Dynamic excitation and response of mechanical and structural systems. Frequency and time domain; energy methods, Rayleigh's principle, modal analysis. Vibration damping, resonance, isolation, absorption parametric excitation, and influence coefficients. (Plus-minus letter grade only)

ENGR 463 Thermal Power Systems (Units: 3)
Prerequisites: ENGR 302 and ENGR 467.

Application of thermodynamics, fluid mechanics, and heat transfer to design of energy systems. Economic and environmental aspects stressed as design criteria. Classwork, 2 units; laboratory, 1 unit. (Plus-minus letter grade only)
ENGR 464 Mechanical Design (Units: 3)
Prerequisite: ENGR 364.
Application of principles of mechanics, materials science, and stress analysis to design of components and machines. Mechanical behavior of materials. Synthesis and analysis of major machine design project. Classwork, 2 units; laboratory, 1 unit. (Plus-minus letter grade only)

ENGR 465 Principles of HVAC (Units: 3)
Prerequisites: ENGR 303 and ENGR 304.
Air requirements in buildings, heating and cooling load calculation methods and computer software, heating and cooling equipment, flow in pipes and ducts, and clean room technology. (Plus-minus letter grade only)

ENGR 466 Gas Dynamics and Boundary Layer Flow (Units: 3)
Prerequisites: ENGR 303 and ENGR 304.
Review of the fundamentals of fluid dynamics, formulation and application of compressible fluid flow, shock waves. Concept and formulation of laminar and turbulent boundary layers, external flows, flow around immersed bodies. (Plus-minus letter grade only)

ENGR 467 Heat Transfer (Units: 3)
Prerequisites: ENGR 303 and ENGR 304.
Fundamental principles of heat transfer with applications to design; Conduction, transient and steady state; free and forced convection; radiation. Heat exchangers. (Plus-minus letter grade only)

ENGR 468 Applied Fluid Mechanics and Hydraulics (Units: 3)
Prerequisite: ENGR 304.
Fluid mechanics: incompressible flow to steady and transient flow problems in piping networks, turbo-machines, and open channels. (Plus-minus letter grade only)

ENGR 469 Alternative and Renewable Energy Systems (Units: 3)
Prerequisite: ENGR 303.
Theory and practical applications of renewable energy systems, including solar, hydro, and wind power. Biomass and biofuels. Environmental, social, and economic factors related to energy conversion processes. (Plus-minus letter grade only)

ENGR 470 Biomechanics (Units: 3)
Prerequisite: ENGR 200*.
Understanding and characterizing the mechanical behavior of biological tissues and systems with emphasis on the fundamentals of biomechanics including force analysis, mechanics of deformable bodies, stress analysis, and viscoelasticity. (Plus-minus letter grade only)

ENGR 476 Computer Communications Networks (Units: 3)
Prerequisites: ENGR 356 and either ENGR 213 or CSC 210, all with grades of C- or better.
Technological precedence and alternatives in setting up a computer communication network. OSI, DSL, cable modems, PPP, Ethernet, TCP/IP, wireless LANs, Frame Relay, ATM, and SONET topics. Classwork, 2 units; laboratory, 1 unit. (Plus-minus letter grade only)

ENGR 478 Design with Microprocessors (Units: 4)
Prerequisites: ENGR 356 and either ENGR 213 or CSC 210, all with grades of C- or better.

ENGR 491 Real-time Digital Signal Processing (Units: 3)
Prerequisites: Restricted to upper division standing; ENGR 213 and ENGR 451.
Implementation of real-time digital signal processing algorithms on special-purpose hardware. Use of assembly and C languages to develop and test IIR and FIR filters, FFT, and waveform generation for modern DSP chips. Fast convolution. Sampling aliasing and jitter. Scaling for fixed point arithmetic. Special analysis, DSP applications, including sound synthesis and real-time audio signal processing. Lecture, 2 units; laboratory, 1 unit. (Plus-minus letter grade only)

ENGR 610 Engineering Cost Analysis (Units: 3)
Prerequisites: ENGR 103 or ENGR 213 (may be taken concurrently) and MATH 227 (may be taken concurrently).
Quantifying alternative for decision making, time-value of money, project investment evaluation, comparison of alternatives, engineering practice applications, and introduction to value engineering. (Plus-minus letter grade only)

ENGR 620 Wheelchair Building (Units: 2)
Prerequisite: Upper division standing or consent of instructor. Gas brazing skills preferred; taught when needed.
This course is for both beginning and advanced designers and fabricators. Building a wheelchair from scratch; testing new designs; learning metal fabrication and small manufacture techniques. For more information, please go to http://www.whirlwindwheelchair.org.

ENGR 693 Cooperative Education Program (Units: 3-12)
Prerequisite: Upper division standing or consent of instructor. Intended for engineering majors. Supervised employment in an academically relevant field of study. Units do not count toward the major. May be repeated for a total of 24 units. (CR/NC grading only)

ENGR 694 Cooperative Education in Engineering (Unit: 1)
Prerequisite: Consent of adviser.
Written and oral report of work performed with outside agency. Evaluation of work by engineering adviser and/or faculty committee. (CR/NC grading only)

ENGR 696 Engineering Design Project I (Unit: 1)
Prerequisites: Senior standing with 21 upper division units in engineering; ENGR 301 or ENGR 302.
Selection of design project, methods of research, time management, engineering professional practice and ethics. This course is 3rd in a series of courses (ENGR 300, ENGR 301 or ENGR 302, ENGR 696, and ENGR 697GW) that when completed with a C or better will culminate in the satisfaction of the University Written English Proficiency/GWAR if taken Fall 2009 or later. (Plus-minus ABC/NC grading only)
ENGR 697GW Engineering Design Project II-GWAR (Units: 2)
Prerequisite: ENGR 696.

Continue work on design project with maximum independence under supervision of a faculty adviser. Oral and written project reports required. May be repeated in the case of a double major. This is the final course in a series (ENGR 300, ENGR 301 or ENGR 302, ENGR 696, and ENGR 697GW) that when completed with a C or better will culminate in the satisfaction of the University Written English Proficiency/GWAR if taken Fall 2010 or later. (Plus-minus ABC/NC grading only)

Course Attributes:
- Graduation Writing Assessment

ENGR 699 Independent Study (Units: 1-3)
Prerequisite: Approval of division and instructor.

Special study in the laboratory, field, or library under the direction of a member of the division. The student must present a detailed written report of the work accomplished. May be repeated.

ENGR 800 Engineering Communications (Units: 3)
Prerequisite: Graduate status in engineering.

Types and modes of communications used by engineers in professional practice. Learning models for effective communications, both oral and written. (Plus-minus letter grade only)

ENGR 801 Engineering Management (Units: 3)
Prerequisite: Graduate standing or consent of instructor.

History and evolution of engineering, ethics and professionalism, business aspects of contracts and specifications, litigation and arbitration, planning and scheduling, quality control, personnel management. (Plus-minus letter grade only)

ENGR 820 Energy Resources and Sustainability (Units: 3)
Prerequisites: Graduate standing or consent of instructor; ENGR 303.

Overview of conventional and renewable energy resources. Energy conversion processes, flow pathways, and end uses. Environmental impacts, sustainability, and economics of energy systems.

ENGR 823 Introduction to Seismology (Units: 3)
Prerequisite: Graduate standing or consent of instructor.

Fundamentals of seismic wave propagation using physical approaches, application of wave propagation theory in studying earth structure, thus earthquake evolution; seismometry fundamentals, applications to societal issues; foundation in theoretical seismology and earthquake engineering. (Plus-minus letter grade only)

ENGR 826 Seismic Hazard Analysis (Units: 3)
Prerequisites: Graduate standing; ENGR 425 or ENGR 426.

Review of fundamentals of seismic hazard analysis, strong ground motions, attenuation relations; probabilistic and deterministic methods; seismic code provisions and ground motions. Introduction of appropriate selection of acceleration records for dynamic analysis. (Plus-minus letter grade only)

ENGR 827 Structural Design for Fire Safety (Units: 3)
Prerequisites: Graduate or senior standing; ENGR 323, ENGR 425 or ENGR 426.

Standard fire time-temperature curve and its limitations, properties of concrete, steel and fire protection materials at elevated temperature engineering; load capacity of structural components under fire; fire resistance design of steel, composite, concrete and timber structures. (Plus-minus letter grade only)

ENGR 828 Seismic Isolation and Energy Dissipation (Units: 3)
Prerequisites: Graduate standing in structural/earthquake engineering; ENGR 461 (or equivalent).

Concepts of base isolation and energy dissipation for seismic hazard mitigation.

ENGR 829 Advanced Topics in Structural Engineering (Units: 3)
Prerequisites: Graduate standing in Engineering or consent of instructor; ENGR 323 and ENGR 461.


ENGR 831 Advanced Concrete Structures (Units: 3)
Prerequisites: Graduate standing in engineering; ENGR 425.

Advanced design of reinforced concrete structural systems. Design of reinforced concrete frames considering seismic loads. (Plus-minus letter grade only)

ENGR 832 Advanced Topics in Seismic Design (Units: 3)
Prerequisites: Graduate standing in engineering or consent of instructor; ENGR 425, ENGR 426, and ENGR 461.


ENGR 833 Principles of Earthquake Engineering (Units: 3)
Prerequisites: Graduate standing in engineering; ENGR 461; or consent of instructor.

Earthquake ground motions; development of response spectra and effects of local site conditions on spectra. Dynamic response of single and multi-degree of freedom systems to earthquakes. Seismic damage to buildings. Earthquake resistive design. (Plus-minus letter grade only)

ENGR 835 Advanced Steel Structures (Units: 3)
Prerequisites: Graduate standing in engineering; ENGR 426.

Advanced design of steel structures, plate girders, and connections. Steel structural design considering effects of torsion and combined bending and axial load. Design of steel frames considering seismic loads. Steel design emphasizing Load and Resistance Factor Design. (Plus-minus letter grade only)

ENGR 836 Structural Design for Earthquakes (Units: 3)
Prerequisite: Graduate standing in engineering or ENGR 425, ENGR 426.

Earthquake resisting systems in buildings; seismic design criteria for structures; seismic upgrade and retrofit; computer applications in structural modeling and analysis for seismic forces.
ENGR 837 Geotechnical Earthquake Engineering (Units: 3)
Prerequisites: ENGR 430; ENGR 461 (may be taken concurrently).

ENGR 838 Smart Structures Technology (Units: 3)
Prerequisites: Graduate standing in structural/earthquake engineering or civil engineer seniors; ENGR 323 and ENGR 461; or consent of instructor.
Focus on smart structure technologies in the applications to structures including areas of structural control, structural health monitoring, and smart sensing. Topics include structural system identification, stability analysis, sensor data acquisition systems, and signal processing tailored specifically for structural engineering. (Plus-minus letter grade)

ENGR 844 Embedded Systems (Units: 3)
Prerequisite: Graduate standing or consent of instructor.
Trends and challenges of embedded systems. Introduction of design and use of single-purpose processors (hardware) and general-purpose processors (software). Discussion of memories and buses, advanced computation models, control systems, chip technologies, and modern design tools.

ENGR 845 Neural-Machine Interfaces: Design and Applications (Units: 3)
Prerequisite: ENGR 478 or equivalent with a grade of C- or better, or consent of instructor.
Introduction to the concepts, designs, and challenges of neural-machine interfaces (muscle-machine interfaces, brain-computer interfaces, etc.) and their applications (e.g., neuroprosthetics, gesture-controlled devices) from an engineering perspective. Design real-time neural-machine interfaces and applications by combining principles of neural signal processing, machine learning, and real-time computer system design. (Plus-minus letter grade only)

ENGR 848 Digital VLSI Design (Units: 3)
Prerequisite: ENGR 353.

ENGR 849 Advanced Analog IC Design (Units: 3)
Prerequisites: Graduate standing; ENGR 353, ENGR 442, and ENGR 445; or consent of instructor.
Fundamentals of analog integrated circuits design along with the nanometer CMOS technology; introduction of the mixed-signal IC design theories and practices; advanced analog IC blocks; practice of the analog design using state-of-art CAD tools. (Plus-minus letter grade only)

ENGR 850 Digital Design Verification (Units: 3)
Prerequisites: Engineering majors; ENGR 378.
Concepts and methodologies established for verification of complex digital designs, based on the language of System Verilog that has evolved as a standard language for verification and testbench design. Verification methodologies include random stimulus generation with automatic self-checking features to detect design bugs, and with coverage features as a measure of level of confidence in verification.

ENGR 851 Advanced Microprocessor Architectures (Units: 3)
Prerequisite: ENGR 456.
Microprocessor architecture and register organization. Multiprogramming, process scheduling and synchronization, and multitasking. Memory management and privileged machine states. Examples of 32-bit machines. Reduced architectures: RISC approach, MIPS. (Plus-minus letter grade only)

ENGR 852 Advanced Digital Design (Units: 3)
Prerequisite: ENGR 356 or equivalent.
Design of fundamental and pulse mode circuits, design with programmable logic devices, computer simulation of digital circuits, reliable digital system design techniques, testing and design for testability. (Plus-minus letter grade only)

ENGR 853 Advanced Topics in Computer Communication and Networks (Units: 3)
Prerequisite: ENGR 476 with a grade of C or better.
Computer communication networks for broadband services; current networking and communication technologies; new technologies and their utilization in emerging broadband multimedia applications.

ENGR 854 Wireless Data Communication Standards (Units: 3)
Prerequisite: Background in communication systems or consent of instructor.
Characteristics of wireless channels. Wireless local area networks, Bluetooth, high-rate and low-rate wireless personal area networks, and wireless broadband access. Medium-access control layers, security and quality of service.

ENGR 855 Advanced Wireless Communication Technologies (Units: 3)
Prerequisites: Graduate standing; ENGR 449 and ENGR 451.

ENGR 856 Nanoscale Circuits and Systems (Units: 3)
Prerequisites: ENGR 378, ENGR 453, and ENGR 890 or equivalent or consent of instructor.
Advanced topics in VLSI device, circuit and system design including high-performance and low-power design issues, challenges of technology scaling, technologies and solutions at different levels of abstraction. Requires class project. (Plus-minus letter grade only)

ENGR 858 Hardware Security and Trust (Units: 3)
Prerequisites: Restricted to graduate students in Engineering; ENGR 356 or equivalent.
Covers the state-of-the-art security methods and devices as well as emerging technologies and security trends for securing physical objects and components. Presents the possible vulnerabilities in the design & fabrication processes and provides strong solutions to prevent/protect malicious attacks to hardware/systems. Develops a deep understanding of attacks and the possible countermeasures against them. (ABC/NC grading only)
ENGR 863 Advanced Thermal-Fluids (Units: 3)
Prerequisites: Graduate standing, ENGR 303, ENGR 304 or equivalents.
Development of thermodynamics and fluid mechanics concepts at the graduate level. Topics include chemical reactions, chemical and phase equilibrium, and compressible flow. Emphasis on use of software tools for engineering analysis. (Plus-minus letter grade only)

ENGR 865 Energy-Efficient Buildings (Units: 3)
Prerequisites: Graduate standing or consent of instructor; ENGR 467.
Theory and implementation of energy-efficient building technologies. Topics include energy-efficient systems for HVAC, lighting, and water heating, building thermal management, and building energy simulation. (Plus-minus letter grade only)

ENGR 866 Air Quality Engineering (Units: 3)
Prerequisite: Graduate standing or consent of instructor.
Review of air quality standards and environmental and human health impacts of airborne pollutants. Analysis of pollutant formation mechanisms, atmospheric fate and transport, and engineering strategies for emissions measurement and control. (Plus-minus letter grade only)

ENGR 867 Energy Auditing and Measurement and Verification (Units: 3)
Prerequisites: Engineering majors; ENGR 205 and ENGR 467.
Focus on detailed methods for energy audit and measurement and verification of energy savings in commercial and industrial facilities; details on utility rate schedules, benchmarking, and various energy efficiency and conversation measures and methods.

ENGR 868 Advanced Control Systems (Units: 3)
Prerequisite: ENGR 447 or equivalent.
Advanced feedback control and simulation techniques. Sensor filtering and estimation. State space control and modern control topics. Real time control and implementation in embedded systems. (Plus-minus letter grade only)

ENGR 869 Robotics (Units: 3)
Prerequisite: Graduate standing or senior undergraduate students who had passed ENGR 201, ENGR 305, and ENGR 447 with a grade of B or better.
Kinematics and kinetics of robotic manipulators including serial manipulators, parallel manipulators and legged robots. (Plus-minus letter grade only)

ENGR 871 Advanced Electrical Power Systems (Units: 3)
Prerequisites: Graduate standing in Engineering; MATH 245 or equivalent.
Theoretical and practical aspects of transients in electric power systems, with a focus on the integration of renewable energy systems into the existing electrical grid. Topics include switching transients and commutation effects, surge phenomena and system protection, and reactive power. (Plus-minus letter grade only)

ENGR 890 RF Devices and Transceiver Principles and Design (Units: 3)
Prerequisite: ENGR 350.
RF devices: filter, duplexer, combiner, divider, coupler; baseband/RF devices: I/Q modulator and demodulator, mixer, ADC, DAC; receiver design: noise figure, IMD products, dynamic range, synthesizer, phase locked loop; transmitter design: amplifier classes, linearization techniques. (Plus-minus letter grade only)

ENGR 895 Applied Research Project (Units: 3)
Prerequisites: Classified graduate standing with 12 units of graduate work and passing score on GET, SCI 614; consent of instructor and approval of Advancement to Candidacy (ATC) and Culminating Experience (CE) forms by Graduate Studies. Comprehensive research-based engineering study detailing the objectives, methods, and findings of the research. Oral presentation is required. Advancement to Candidacy and Proposal for Culminating Experience Requirement forms must be approved by the Division of Graduate Studies before registration. (Plus-minus letter grade, CR/NC, RP)

ENGR 897 Research (Units: 3)
Prerequisites: ENGR 800 and ENGR 801 and completion of nine units of graduate work.
Independent investigation or significant design project under supervision of an Engineering faculty member. Intended as the research investigation leading to the master’s thesis. May be repeated for a total of 6 units. (Plus-minus AB/NC, RP)

ENGR 898 Master’s Thesis (Units: 3)
Prerequisite: Consent of instructor and approval of Advancement to Candidacy (ATC) for the Master of Science in Engineering and Culminating Experience (CE) forms by Graduate Studies. ATC and Proposal for Culminating Experience Requirement Forms must be approved by the Graduate Division prior to registration. (Plus-minus AB/NC, RP)

ENGR 899 Independent Study (Units: 1-3)
Prerequisite: Approval of department and consent of instructor.
Special study of a particular problem or subject under the direction of a member of the department. Open only to graduate students in engineering. Students must present a detailed written report of the work accomplished to the department faculty. May be repeated for a total of 6 units.

ENGR 9069 AutoCAD Level I (Units: 2.4)
This course is designed for those who have never used AutoCAD or AutoCAD LT, or who have struggled to get started. It is also ideal for those who need a refresher course, or a course that fills in the gaps of limited AutoCAD experience. Beginning with an introduction to the software interface, this course familiarizes the student with the Application menu, the ribbon, Palettes, and AutoCAD's unique command line. Students are immersed in real-time drafting operations as demonstrated by the instructor, who uses both professional experience and class exercises as references. All essential tools are taught to complete basic 2D projects, and properly present them for printing.
Course Attributes:
• AutoDesk CEU
ENGR 9070 AutoCAD Level II (Units: 2.4)
This class is for those wanting greater productivity through the use of AutoCAD's more advanced 2D features, those working in group/networked environments, and those who are interested in basic AutoCAD customization. Productivity topics include the creation of block attributes, field objects, tables, dynamic blocks and template files. Attribute extraction, layer management, line weights, text and dimension styles, and the Sheet Set Manager are also covered. Group/network environment topics include external references, file paths, file/layer standards, and a discussion of large-scale project organization issues. Customization topics include the Quick Access Toolbar, the use of Profiles, and changing the display of interface components.

Course Attributes:
- AutoDesk CEU

ENGR 9072 AutoCAD 3D Applications: Modeling & Rendering (Units: 1.8)
This class is for experienced AutoCAD users with strong knowledge of 2D drafting. The class begins with an introduction to AutoCAD’s unique 3D workspace, followed by a thorough exploration of the extensive 3D navigation tools, including scene walkthroughs and flybys. Students then become familiar with a multitude of 3D modeling tools, with an emphasis on solid-model creation and editing. Other 3D concepts such as lights, cameras, material creation and mapping are also covered. The course concludes with an in-depth look at rendering techniques and image output options.

Course Attributes:
- AutoDesk CEU

ENGR 9119 Presentation Graphics with CAD & BIM (Units: 1.8)
This class bridges the gap from AutoCAD to illustration and web design, employing industry-standard tools for optimal graphics production. The student will create illustrations and will learn to identify which software and methods are most effective for a particular goal. While the primary software used in this course are AutoCAD and Adobe Photoshop, there will also be an overview of AutoCAD's import, export, and linking capabilities in conjunction with a variety of software. Basic techniques in Adobe Illustrator and Autodesk Impression software will be demonstrated. In Photoshop, styles, actions, and special effects will be practiced, while producing illustrations based on CAD line work. Other topics include extraction of a figure from a background, incorporating a rendering in a photo, photo correction, masking, simulation of fog, depth of field, and shadows.

Course Attributes:
- AutoDesk CEU

ENGR 9120 Revit I (Units: 2.4)
In this course students will be introduced to Autodesk Revit Architecture which is the AEC industry standard for Building Information Modeling (BIM). Students will learn about the concepts of BIM and the tools Revit uses for parametric building design and documentation. The class will cover the Revit user interface, basic drawing and editing tools, datum elements, and project navigation. Students will learn how to create building walls, doors, windows, floors, ceilings, roofs, vertical circulation, and views. This class is intended for users who are new to Revit Architecture and who are interested in developing marketable job skills for work in design, engineering, and construction industries.

Course Attributes:
- AutoDesk CEU

ENGR 9125 3ds Max Design (Level I) (Units: 1.2)
This class is designed to acquaint the participants with the basic and intermediate level processes necessary to create 3D visualizations using Autodesk 3ds MAX Design software. We cover the process of importing an existing CAD 3D model or 2D floor plan or elevation, developing a 3D model in 3ds MAX Design, applying architectural materials, setting up lighting and shadow-casting, creating cameras, and rendering. Other topics covered include lighting a scene with radiosity/global illumination for both interior and exterior scenes, accurately analyzing environmental or artificial lighting, including manufacturer specifications in realistic materials, and creating animated walk-throughs.

Course Attributes:
- AutoDesk CEU

ENGR 9127 3ds Max Design (Level II) (Units: 1.2)
Building on 3ds Max Design Level I, students will explore how the Max Design mental ray® renderer uses the real world properties of materials and lights to create photorealistic, physically accurate architectural images. In this two-day course, students will gain hands-on experience with the following topics: physically-based Autodesk Material Library and Arch & Design materials; Photometric Light settings, including the use of .ies files; physically accurate Sun and Sky lighting systems; Global Illumination and Final Gather rendering techniques; the mental ray® Photographic Exposure Control; and the use of Ambient Occlusion with a Material Override. Different strategies for balancing image quality versus rendering speed will be discussed. Additional topics include mental ray® Proxies and the Lighting Analysis Assistant.

Course Attributes:
- AutoDesk CEU

ENGR 9128 3DS Max Design (1.8CEU) (Units: 1.8)
This class introduces participants to the basic and intermediate level processes necessary to create 3D visualizations using Autodesk 3ds MAX Design software. The class will cover: importing an existing CAD 3D model or 2D floor plan or elevation, developing a 3D model in 3ds MAX Design, applying architectural materials, setting up lighting and shadow-casting, creating cameras, and rendering. Students will explore how the Max Design mental ray® renderer uses the real world properties of materials and lights to create photorealistic, physically accurate architectural images. Students will gain hands-on experience with the following topics: physically-based Autodesk Material Library and Arch & Design materials; Photometric Light settings, including the use of .ies files; physically accurate Sun and Sky lighting systems; Global Illumination and Final Gather rendering techniques; the mental ray® Photographic Exposure Control; and the use of Ambient Occlusion with a Material Override. Different strategies for balancing image quality versus rendering speed will be discussed.

Course Attributes:
- AutoDesk CEU

ENGR 9129 Revit II (Units: 2.4)
You’ve tasted the power and ease of Revit, now you’re ready to move to the next level. This class is geared toward students who are interested in taking Autodesk’s Revit Certification Test, CAD managers, dedicated designers, and Revit users who are looking to boost their productivity. Students should have taken the Revit Level I training or have used Revit for at least six months prior to taking this class. Revit is a 3D design software that is used by architectural professionals world-wide. There is a high industry demand for skilled professionals who know Revit.

Course Attributes:
- AutoDesk CEU
ENGR 9135 Revit Structure (Units: 1.8)
Autodesk® Revit® Structure software offers building information modeling (BIM) to structural engineering firms, delivering a more reliable model for accurate design and documentation. Improve multidiscipline coordination, incorporating analysis through bidirectional linking to popular structural analysis software, including Autodesk® Robot¿. Powerful parametric change management technology assists in coordinating modifications and updates across the model and documentation.
This course teaches the essential features and functionality of Autodesk® Revit® Structure, from design through construction documents. After completing this course you will be able to work with structural walls, sections and elevations; create form framing, roofs, structural steel frames, sloped beams and floor decks; create foundation slabs, footings and grade beams, stairs, ramps and elevator pits, and prepare the analytical model for analysis.

ENGR 9139 Revit Design & Visualization (1.8CEU) (Units: 1.8)
As architects and designers start a project, they frequently think about the overall massing of a building or the area of the footprint. The Autodesk® Revit® Architecture software, using its powerful Building Information Modeling (BIM) engine, includes tools for creating mass elements that can be modified into many shapes. You can then apply walls, roofs, and floors to them to continue designing. You can also access space planning tools for setting up areas for rooms and applying colors to them to show the connections. For presentations, you can create and render perspective views. Students will learn specific skills including how to create in-place conceptual masses, create building elements, create color fill room plans for space planning, generate perspective interior and exterior views, and gain an understanding of the concepts of rendering.

Course Attributes:
• AutoDesk CEU

ENGR 9140 AutoCAD Standards for the Small Design Office (Units: 1.2)
In today's Architecture/Engineering/Construction industry, it is essential for design offices (and, increasingly, for construction firms) to have a working knowledge of AutoCAD. Nearly all of these offices at some point will need to create their own AutoCAD drawings. CAD standards are an indispensable component of a firm's effort to maximize consistency and efficiency in the creation of CAD documents.
This class is designed to help a design office or individual learn how to develop their own basic AutoCAD standards. Experience with AutoCAD is required. Students should be familiar with the following techniques (covered in the AutoCAD Level I and Level II courses): creation of layers, layer states, block attributes and annotative objects (dimension styles, text styles, multi-leader styles, and annotative drafting symbol blocks). Development of an office titleblock, a project cover sheet, a model-space base sheet and a paper-space plot sheet will be covered. Plotting strategies and the creation of a plot style table (for plotted pen weights) will be included.
Students should bring a USB drive to class so they may take their efforts back to their office for review, discussion and implementation.

ENGR 9165 Autodesk University Extension (Units: 0.1)
Autodesk University Extension will combine expert-led classes recorded at AU Virtual 2010 with the benefits of live, on-site presentations by local experts, and those informal discussions with peers that AU 2010 conference attendees enjoy.

Why Attend?
* Expert-led classes from AU Virtual 2010 followed by live Q&A from local experts
* Specially-produced recordings of industry keynote presentations by Autodesk executives
* Face-to-face discussions with event participants and local experts

Participants also get premium access to more than 300 AU 2010 classes, for one year following an AU Extension event.

ENGR 9176 Project Portfolio Development (Units: 1.8)

This workshop is designed for students who would like to showcase their AutoCAD, Revit and/or 3ds Max skills. A small-scale architectural project will be provided for students to develop throughout the course, or students can bring their own projects. Students are encouraged to use any 2D, 3D or presentation techniques they have acquired through their course work or work experience.
Examples of drawings that could be created include: 2D floor plans, sections and elevations, at schematic or construction document level; 3D models viewed from different orthographic, hidden-line perspective or rendered views; and AutoCAD/Revit plan and elevation linework rendered in Photoshop. The course concludes with the creation of a pdf file of the student’s work, which can be presented to potential employers or clients.

ENGR 9181 3D Maker: Modeling (Units: 2.4)
In this course students will learn how to become a 3D maker: solid modeling in the computer and the 3D printing process. Students will create a given model, and also design or improve models, using SketchUp and Inventor and Fusion 360, and then export the model for 3D printing. Using a slicing software, students will scale and position models on the printing platform, and learn about effective use of support material and other strategies for best print production. Students will experience setup and maintenance of the 3D printer. For context, the history of rapid prototyping and the current revolution in 3D printing applications will be covered, as well as a discussion of local resources, funding, and events for continued opportunities in small scale manufacturing and 3D invention.

Course Objectives:
1. Create and design a 3D model in computer software, using Sketch-Up, Inventor, and Fusion 360.
2. Export a 3D model for 3D printing.
3. Use a slicing software to effectively position, scale, and layer / slice a model in preparation for printing.
4. Set up and maintain a 3D printer.
5. Produce a small plastic model using a 3D printer.
6. Describe the past, present, and future applications of 3D printing.
7. Identify resources for further work in 3D invention.

Course Attributes:
• AutoDesk CEU